## **BLM Filming Fees – 2019**

Processing and monitoring fees per application as of January 1, 2019. TO be adjusted annually for changes in the IPD-GDP.

Processing/Monitoring and Rental fees must be paid before filming is permitted on public land. Generally it is easiest to submit all fees with the application. Processing fees are non-refundable, but monitoring and rental fees will be refunded if the application is not approved.

**PROCESSING AND MONITORING FEES** vary depending on the estimated BLM work hours required to process the application and to monitor filming and reclamation. In most cases, minimal impact filming at popular locations requires Category 1 fees. These are generally paid with the application after coordination with the local BLM contact.

The fees are based on the following schedule:

CATEGORY	BLM WORK HOURS	2019 PROCESSING/MONITORING FEES*	
1	1 to 8	\$128	
2	8 to 24	\$451	
3	24 to 36	\$850	
4	36 to 50	\$1,218	
5	Not applicable to film permits		
6	50+	Full reimbursement for actual costs	

<sup>\*</sup>Processing and Monitoring fees may be assessed using separate categories

**RENTAL FEES** vary per state and are generally established by statewide appraisals. The following schedules are from the three states that process the most BLM filming permits:

## **CALIFORNIA RENTAL SCHEDULE**

Motion Picture / Videos		Commercial Still Photography	
1-30 people	\$250.00 /day	1-10 people	\$100.00 /day
31-60 people	\$500.00 /day	11-30 people	\$150.00 / day
Over 60 people	\$600.00 /day	Over 30 people	\$250.00 /day

**INSURANCE:** All applications must include a certificate of insurance naming the United States Department of the Interior - BLM as co-insured. Contact the appropriate BLM Field Office for specific dollar amount.

**BONDING:** Permittees may be required to provide cash bonds to assure reclamation of sets or sensitive locations.

**ADDITIONAL FEES:** May be charged for **Pre-film conference fee, additional monitors**, overtime hours, night differential hours, and special equipment or crews such as Fire Crew and Engine.